

CLUB RULES



- 1. Check in with secretary.**
- 2. Clubbers may receive earned awards only if wearing their uniform.**
- 3. At least one section must be passed every two weeks to participate in game time. Sections should be studied at home as well as during handbook time.**
- 4. Rubber-soled shoes or sneakers must be worn to participate in games. No “Heelys” or other skate shoes, flip-flops, sandals, boots.**
- 5. No running in halls.**
- 6. What to bring to club: Handbook, Bible, and items related to club—like projects to pass sections and theme night items. What not to bring: anything else.**
- 7. Club dues are .50 cents per week or \$15.00 for the club year.**
- 8. The three count: Any clubber acting in an unacceptable manner will be put under a three count. When a clubber reaches the count of three, they will be immediately sent to the Commander for consultation. It will be the decision of the Commander if the clubber may stay for the remainder of the night or sent home. The clubber will only be let back into club with the Commander’s approval.**